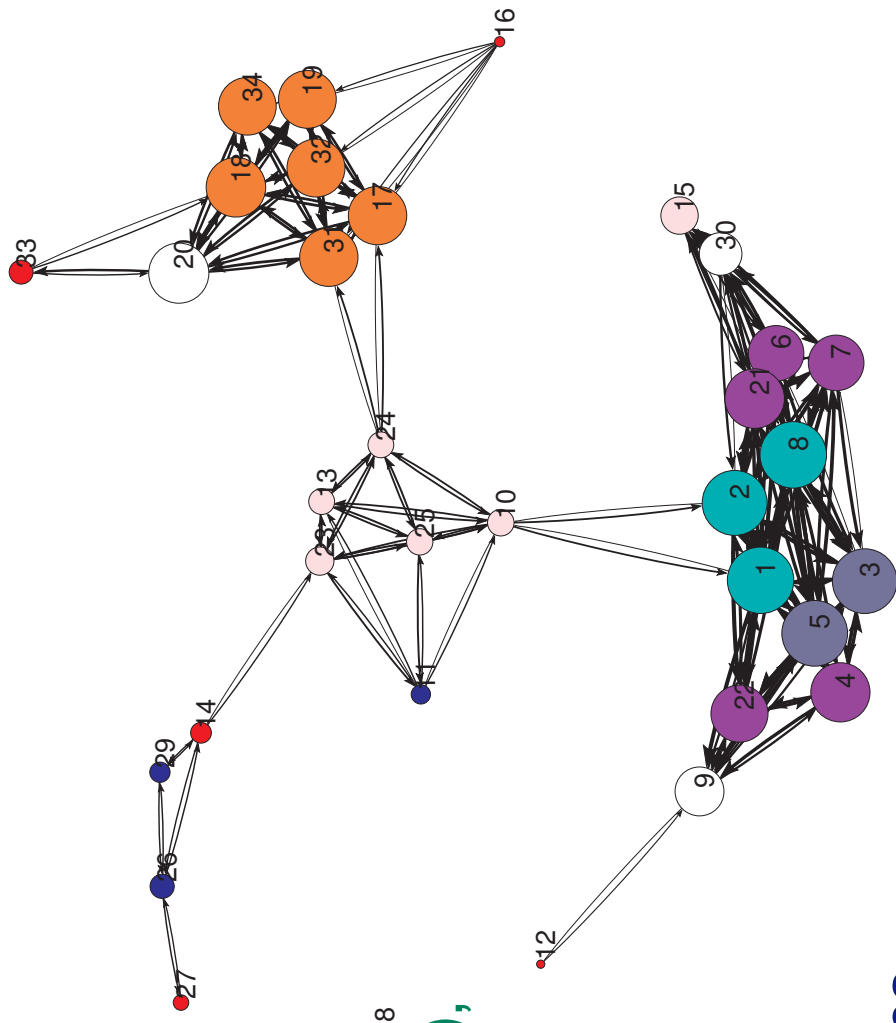


Networks for the Minoan Aegean

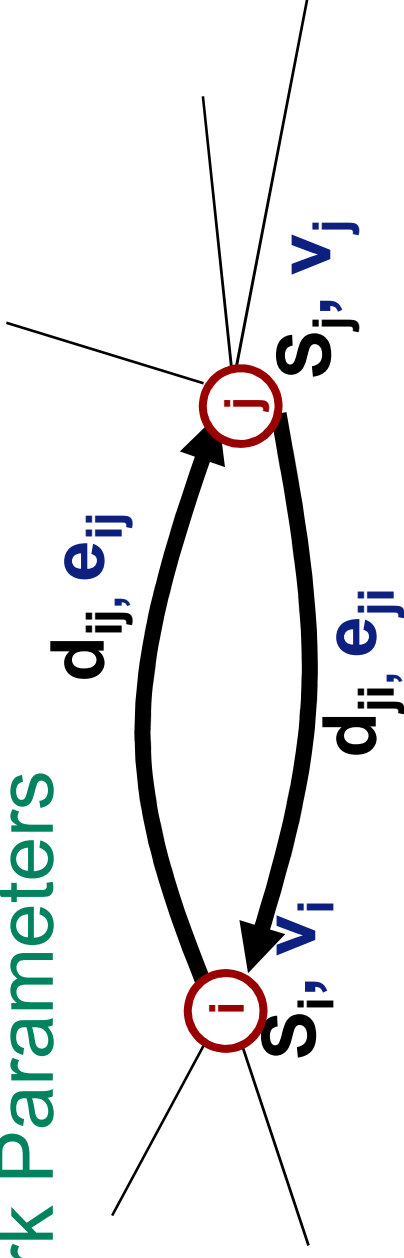
Carl Knappett (Exeter/Toronto),
Ray Rivers (Imperial),
Tim Evans (Imperial)



See web site for publications

www.ic.ac.uk/people/t.evans

Network Parameters



- We want to find our optimal network given:-

Inputs:

- Site sizes S_i
- Site separation d_{ij}

Outputs:

- Site occupation v_i
- Interaction levels e_{ij}
- Total population $\Sigma_j (S_i v_i)$
- Trade activity $\Sigma_j (S_i v_i e_{ij})$

Optimal Networks

- Adjust site and edge variables to optimise the 'cost' H of the network:

$$H = -\lambda E - \kappa L + jP + \mu T$$

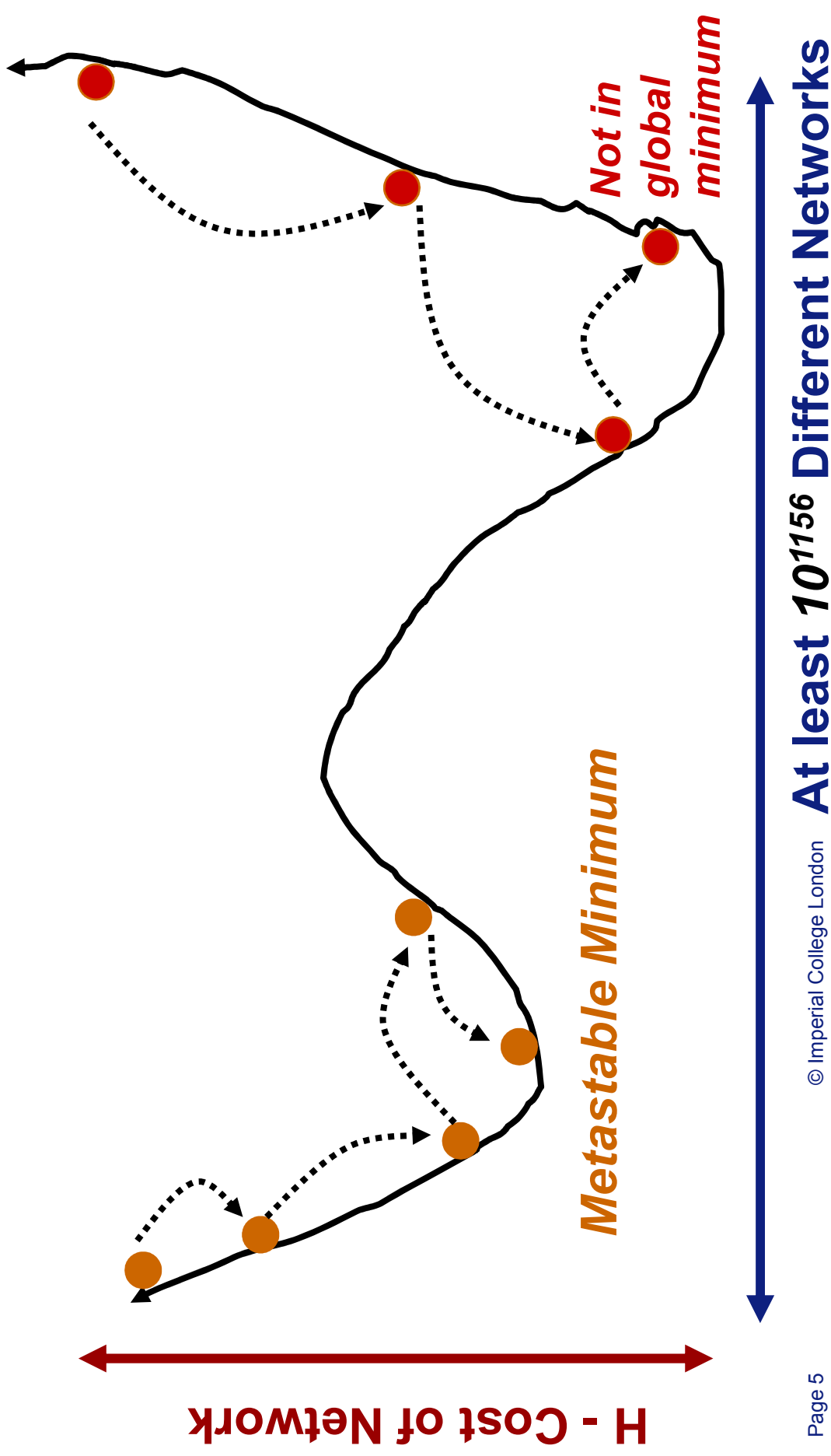
where

- **E – all exchange/trade**
Increase parameter λ and interaction produces more benefits
- **L – all local production**
Increase parameter κ and internal processes more profitable
- **P – total population**
Increase parameter j and cost per person is increased
- **T – total strength of links**
Increase parameter μ and interaction links more expensive to maintain

But not always perfectly optimal...

- We find networks which are only *approximately* optimal using standard stochastic methods (*simulated annealing* implemented using *Monte Carlo* techniques)
- We never find exactly the same network twice
- Usually networks are similar and have similar ***H*** values, but sometimes may find very different networks (*metastability*)

Stochasticity and Metastability



Choosing the numbers

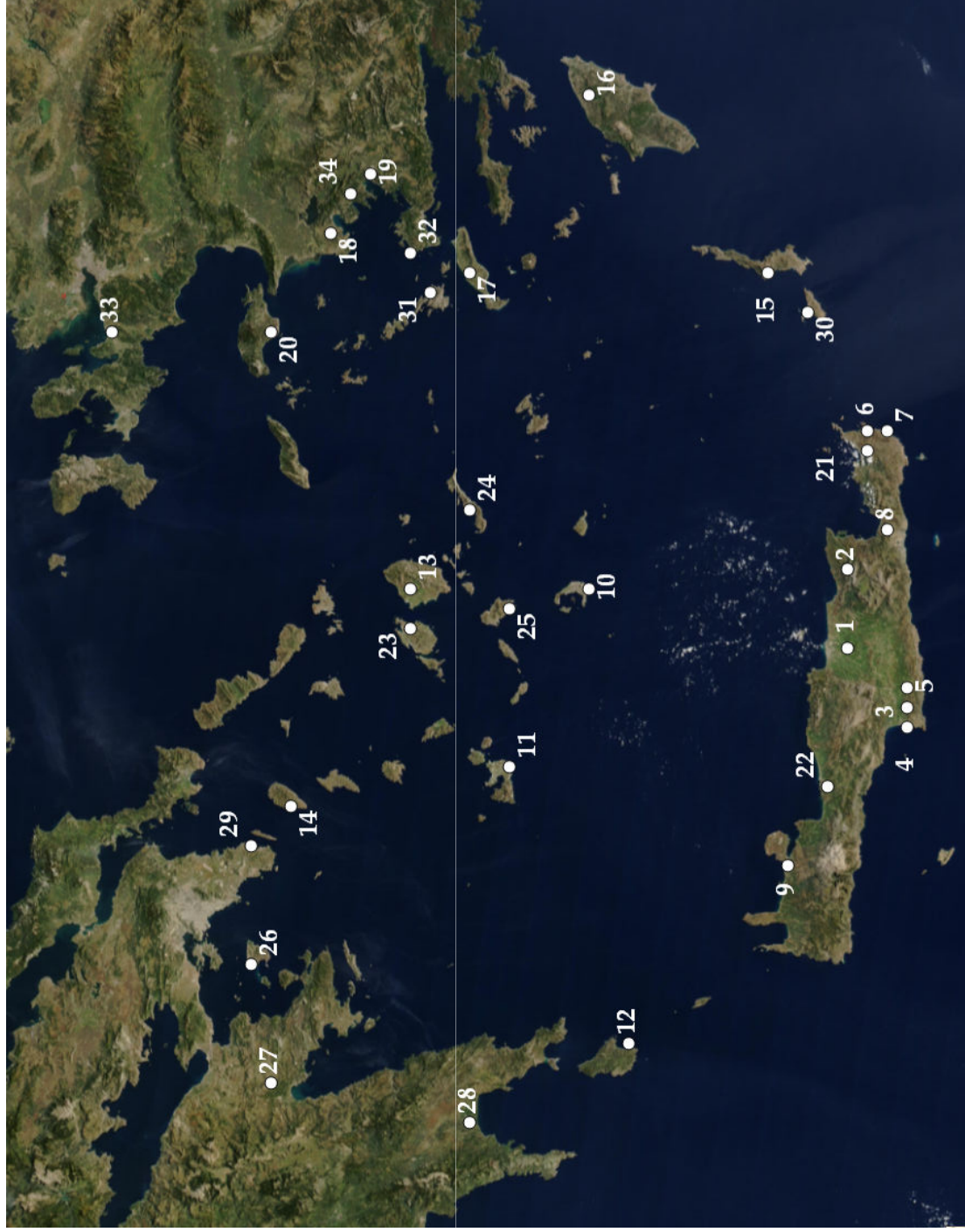
How do we choose the numbers to use in our model?

- S_i - Site capacities (sizes) and locations
- D - Distance Scale in potential
- d_{ij} - The distances between each pair of sites
- H - The coefficients:
 - j population cost
 - μ trade cost
 - κ population benefits
 - λ trade benefits

Choosing the Site Locations and Capacities (sizes) - S_i

- Locations based on research.
- Currently 34 most significant sites included (see next slide).
- Capacities S_i based on research but only very crude estimates
 - Big $S_i = 1.0$
 - Medium $S_i = 0.667$
 - Small $S_i = 0.5$

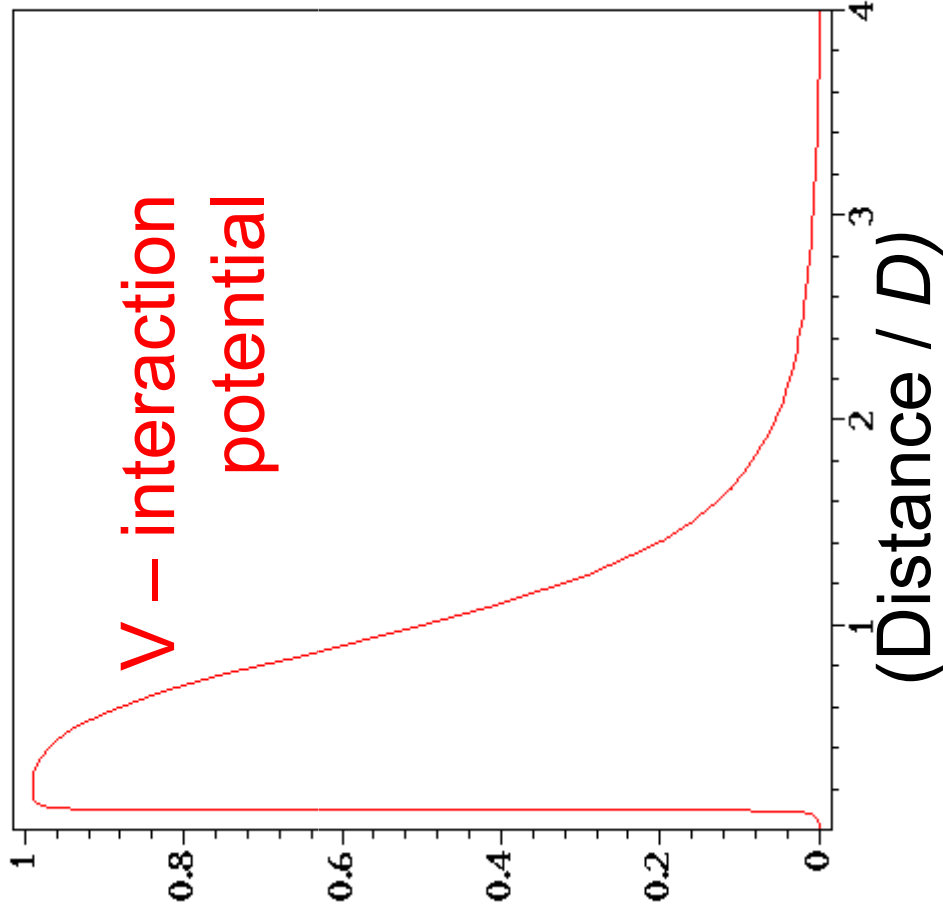
The 34 Sites Used



Choosing the Distance Scale D

We use: $D=100\text{km}$ for sail, $D=10\text{km}$ for rowing
(after 2000BC) (pre 2000BC)

Exchange/Trade/Interaction term E for each pair of sites depends on distance d_{ij} between sites such that for distances much longer than a scale D the benefit is zero i.e. no effective direct interaction



Choosing the Effective Distances d_{ij}

– Travel Time, Relative Costs, ...

- We take account of land vs. sea
Examples here assume land distances travel are effectively three times as long as sea. Other choices also tried.
- Different site capacities (s_j) large, medium and small
- *In future* could allow for prevailing winds and currents. The effective distance from site i to site j need not be the same as from site j to site i .



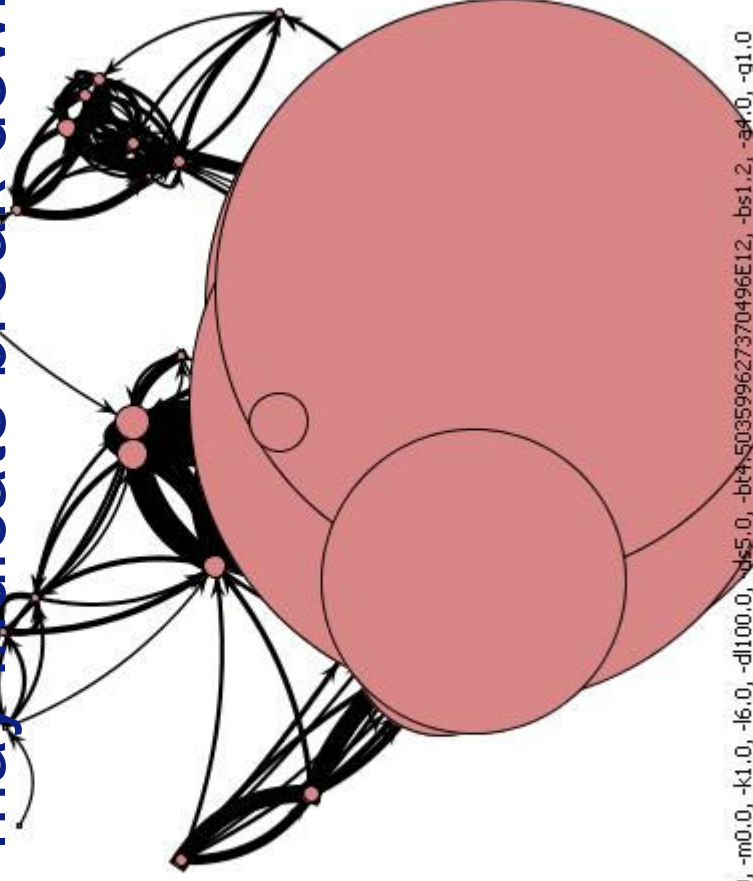
Currents—predominant direction, constancy and roses—July.

Lambrou-Phillipson, 1990

Choosing the coefficients of H (j, μ, κ, λ)

- Analytic and numerical calculations show regions of simple behaviour

e.g. large λ ($\lambda > 4\kappa$) Runaway Sites (Boom) may indicate break down of model



$(j, \mu, \kappa, \lambda) = (0, 0, 1, 6)$

largest weights = 100

= numerical limit in this run

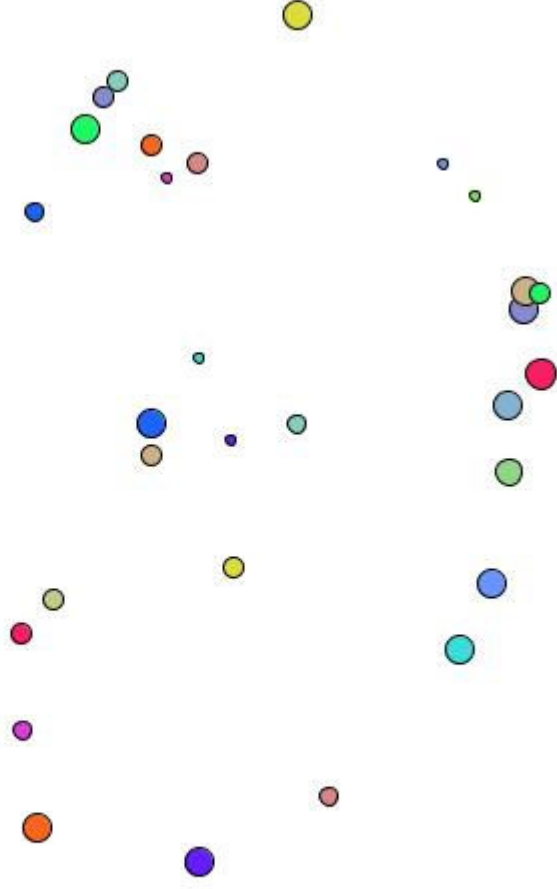
Choosing the coefficients of $H(j, \mu, \kappa, \lambda)$

e.g. large j (roughly $j > 4\kappa$)

“collapse”, no population at all

e.g. low λ , large μ

no network, isolated populations



$(j, \mu, \kappa, \lambda) = (0, 4, 1, 1)$
site weights 0.0 – 0.49

Choosing the coefficients of $H(j, \mu, \kappa, \lambda)$

- We scan through parameter ranges and select those that pass some basic criteria
 - e.g. non-trivial network and population
 - e.g. with reasonably sized populations
- We are therefore using some of our archaeological knowledge to apply some selection.
- Only remaining aspects can form part of the predictive power of our model
 - e.g. look at comparisons of model results for various acceptable values

Analysis

- Can not assign parameter values in model from physical data so make *comparisons* between different data sets
 - e.g. vary one parameter, hold rest fixed.
- For any given set of (reasonable) values:
 - a) can analyse intrinsic network measures
 - e.g. degree of vertices
 - b) can perform further `games' to analyse properties
 - e.g. simulate trade in physical objects,
apply cultural transmission models.

Physical Substrate of our Networks

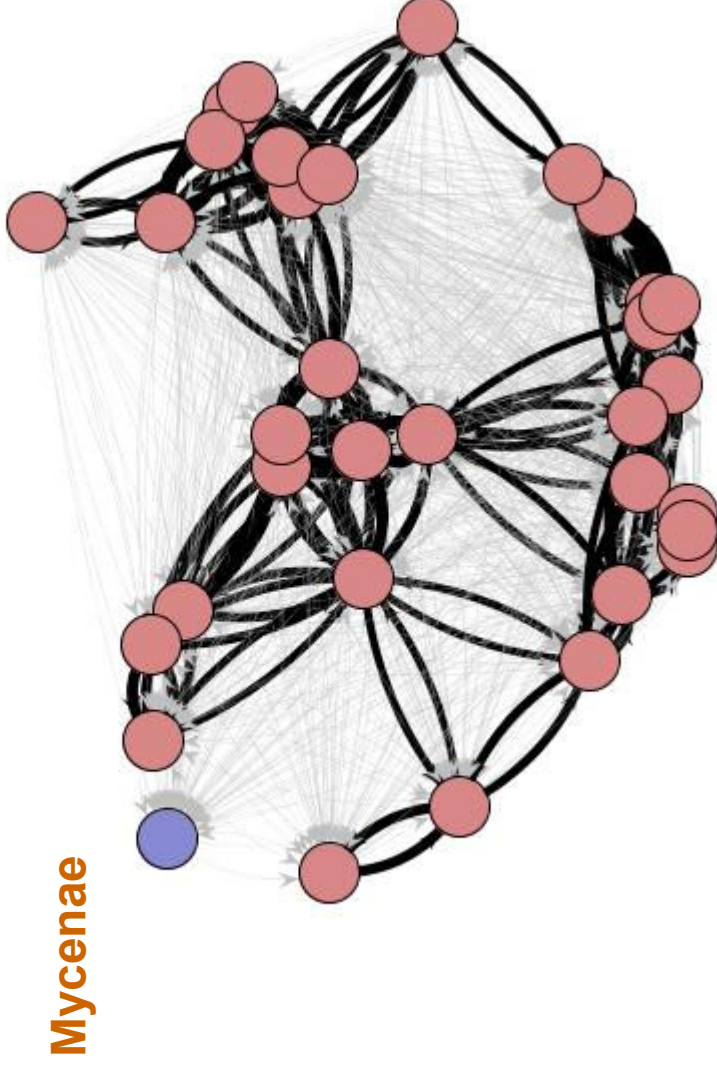
- Can analyse this as a network in its own right
- Connect all vertices separated by less than a specified distance

Physical Substrate of our Networks (cont)

Connect all sites which are separated by

150km

or less



All sites (except Mycenae) are connected via a few hops along network links

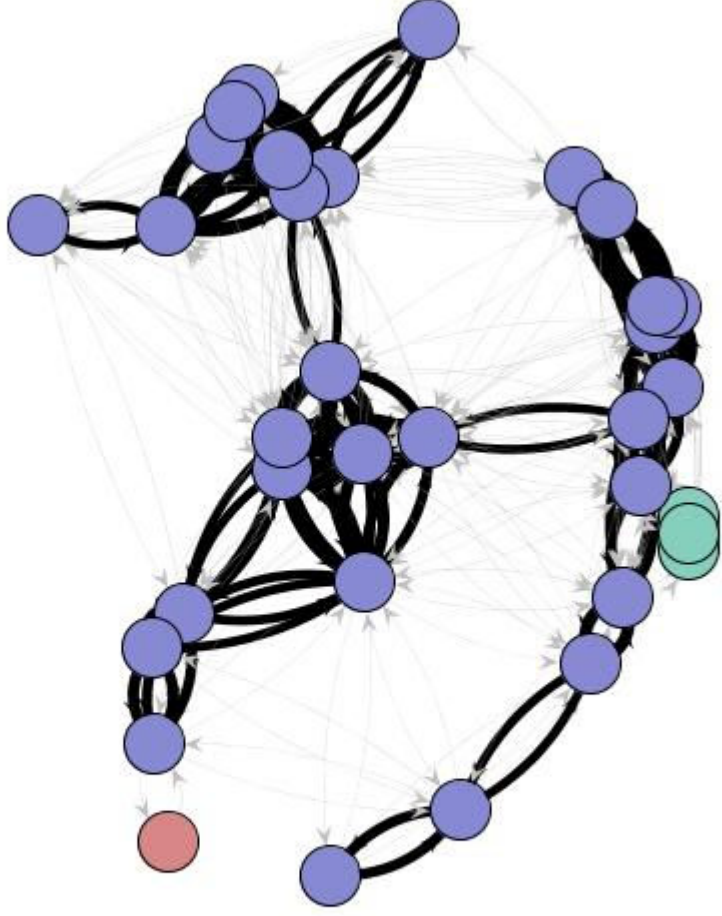
`aegean3451L3, -j0.0, -m0.5, -k1.0, -l4.0, -dl100.0, -ds5.0, -bb0.0010, -bs1.2, -a4.0, -g1.0`

Physical Substrate of our Networks (cont)

Connect all sites which are separated by

127km

or less



Still mostly connected

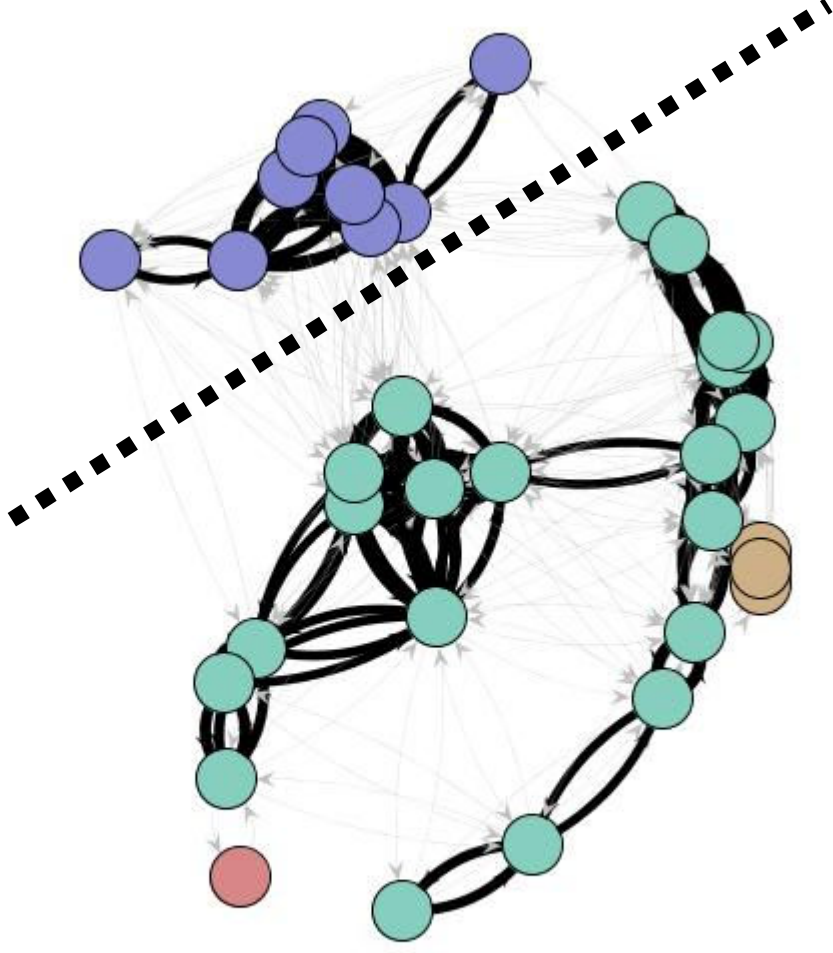
aegean3451L3, -j0.0, -m0.5, -k1.0, -l3.0, -dl100.0, -ds5.0, -bt0.0010, -bs1.2, -a4.0, -g1.0

Physical Substrate of our Networks (cont)

Connect all sites which are separated by

122km

or less



Now Dodecanese and Asia Minor disconnected

aegean3451L3, -j0.0, -m0.5, -k1.0, -l3.0, -dl100.0, -ds5.0, -bt0.0010, -bs1.2, -a4.0, -g1.0

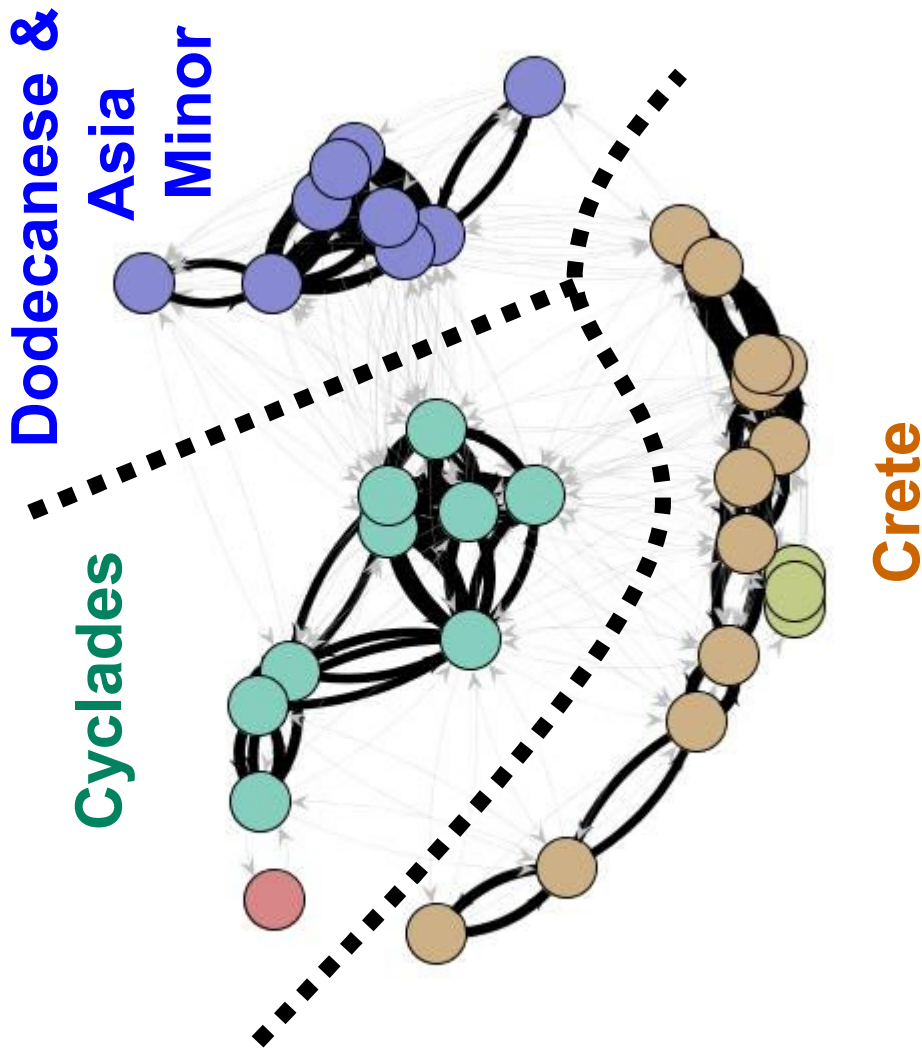
Physical Substrate of our Networks (cont)

Connect all sites which are separated by

117km

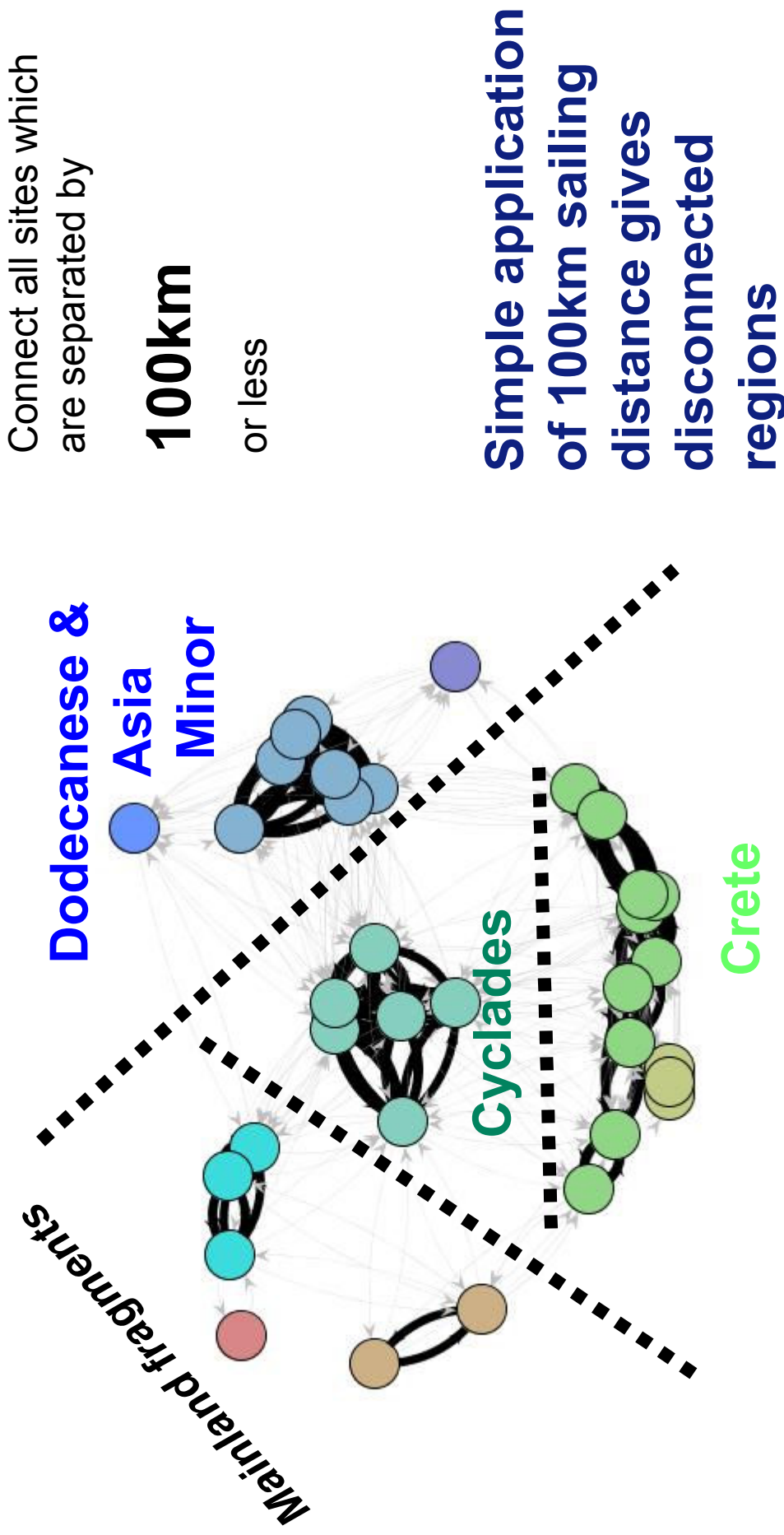
or less

Network now shows three primary geographical substrate



aegean3451L3, -j0.0, -m0.5, -k1.0, -l3.0, -dl100.0, -ds5.0, -bt0.0010, -bs1.2, -a4.0, -g1.0

Physical Substrate of our Networks (cont)



aegean3451L3, -j0.0, -m0.5, -k1.0, -l3.0, -dl100.0, -ds5.0, -bt0.0010, -bs1.2, -a4.0, -g1.0

Effect of different choices for site capacities and separations

- Next two slides show changes when move from
 - a) equal site capacities to unequal site capacities
 - b) from direct “as-the-crow-flies” distances to realistic separations

aegean34S1L3a

D=100km

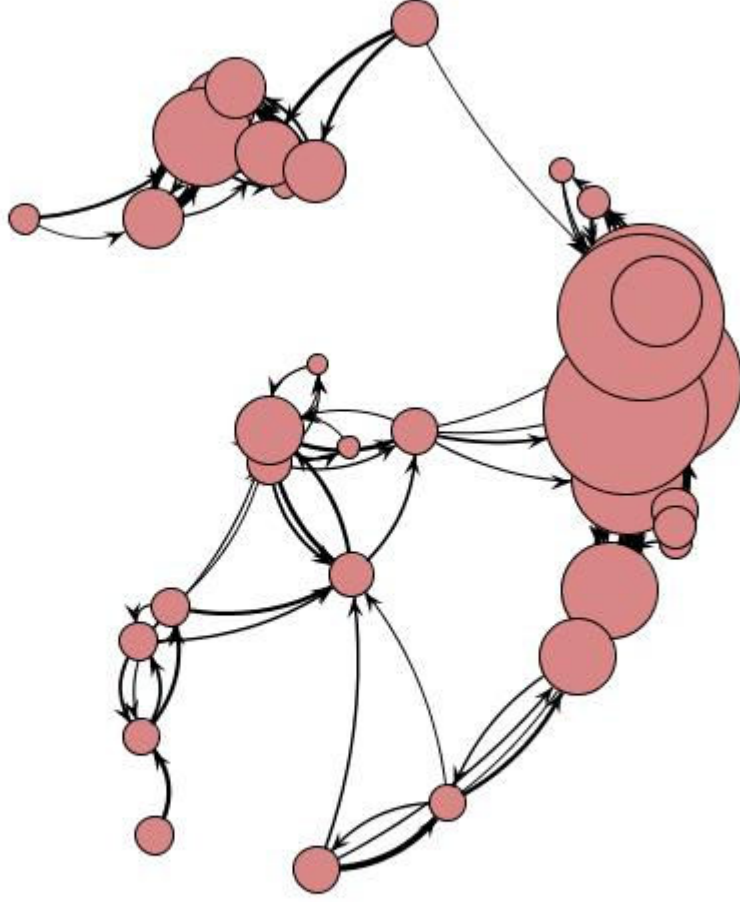
High SCORE

$(j, \mu, \kappa, \lambda) = (-1, 0, 1, 4)$

slider 8%

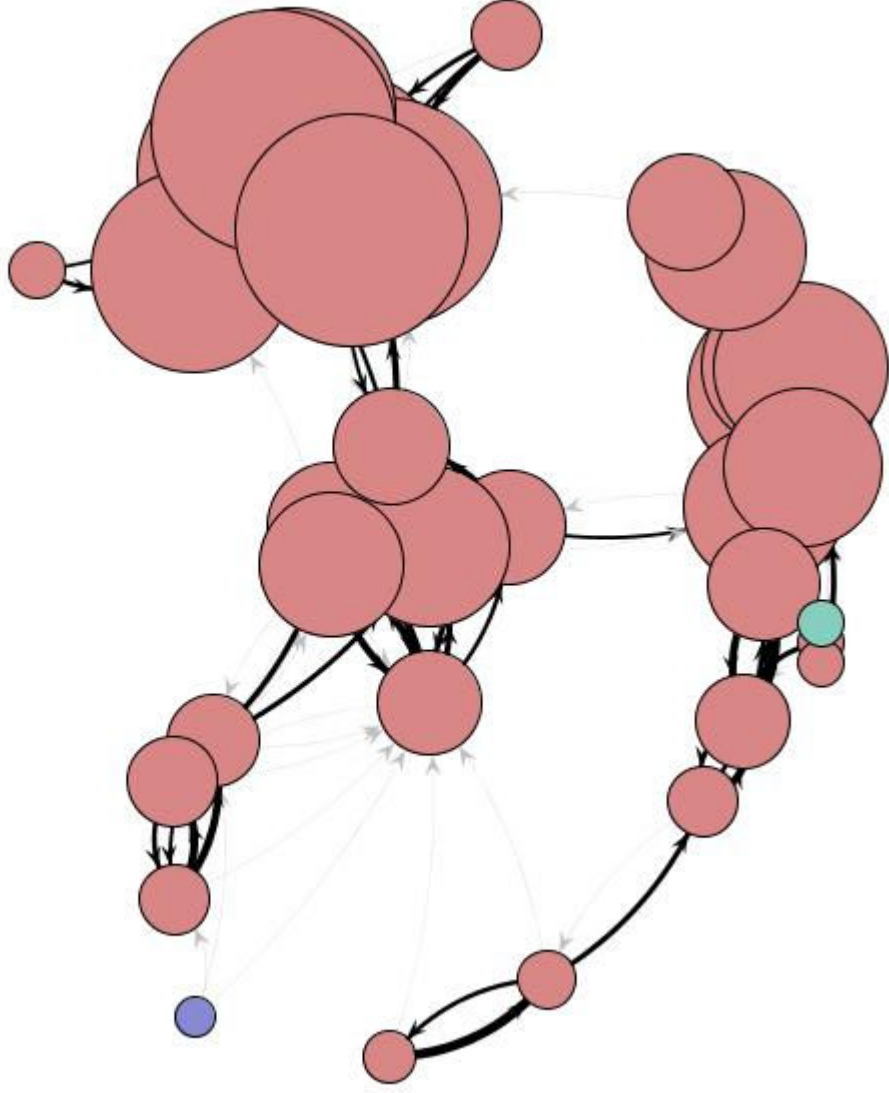
Just connected

1.1 av (2.8 - 0.3) site weights



aegean34S1L3a, -j-0.999, -m0.0, -k1.0, -l4.0, -dl100.0, -ds5.0, -bt2147483.647, -bs1.2, -a4.0, -g1.0

High SCORE
(j, μ, κ, λ) = (-1, 0, 1, 4)
slider 17%
Just connected
4.1 – 0.7 site weights



aegean3451L3, -j-0.999, -m0.0, -k1.0, -l4.0, -dl100.0, -ds5.0, -bt2147483.647, -bs1.2, -a4.0, -g1.0

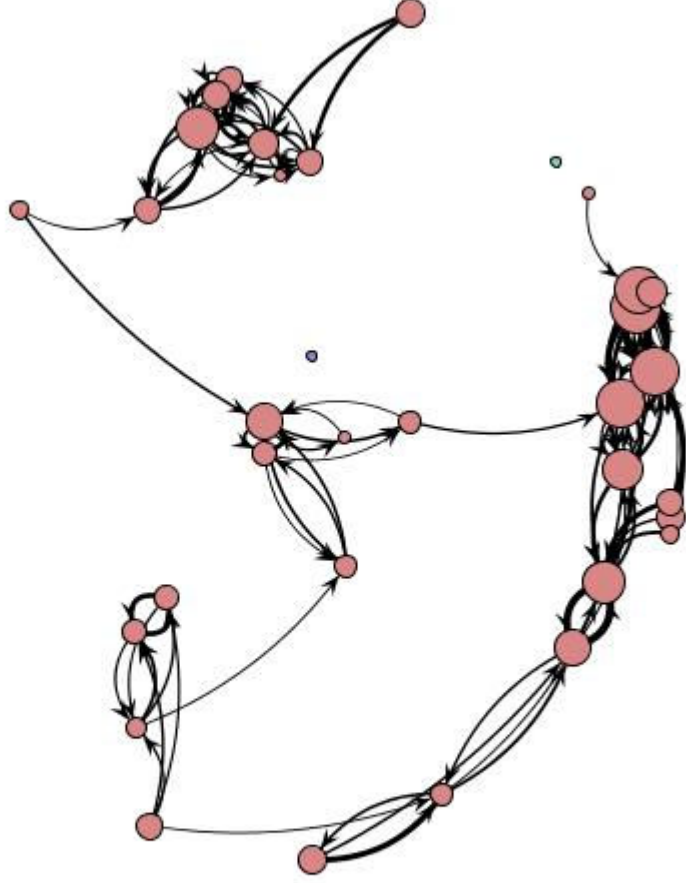
Effect of different choices for site capacities and separations

In general we find that

- With all site capacities equal and as-the-crow-flies distances, Crete dominates.
- With all site capacities equal but now realistic sites separations the Dodecanese/Asia-Minor group dominates
- With realistic site capacities and realistic sites separations, Crete again dominates

Increasing benefit of trade – λ increasing

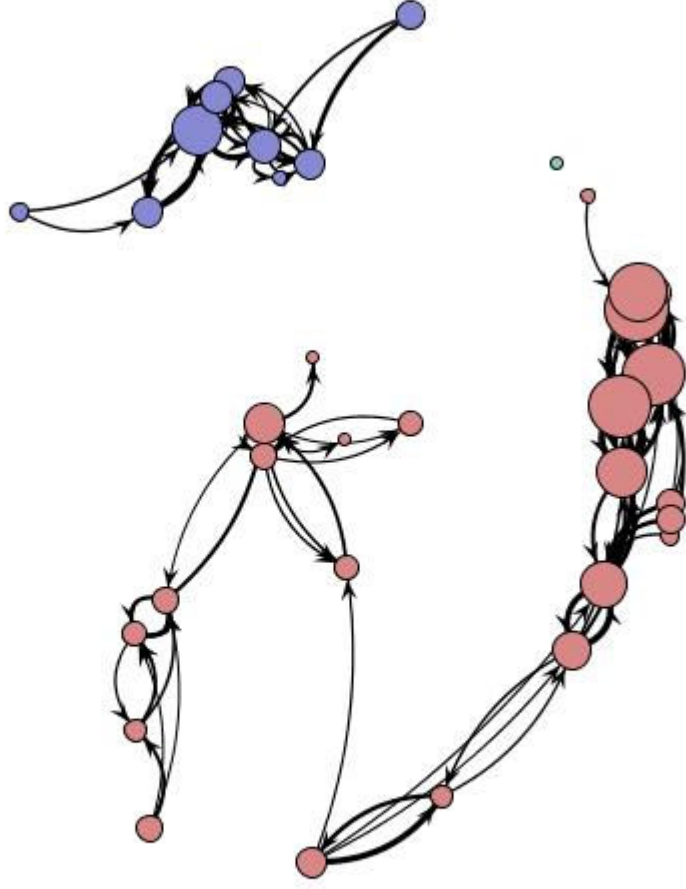
$$\lambda=2.5$$



$(j, \mu, \kappa, \lambda) = (-1, 0, 1, 2.5)$
slider 8%
0.69 (1.26 – 0.27) site weights

Increasing benefit of trade – λ increasing

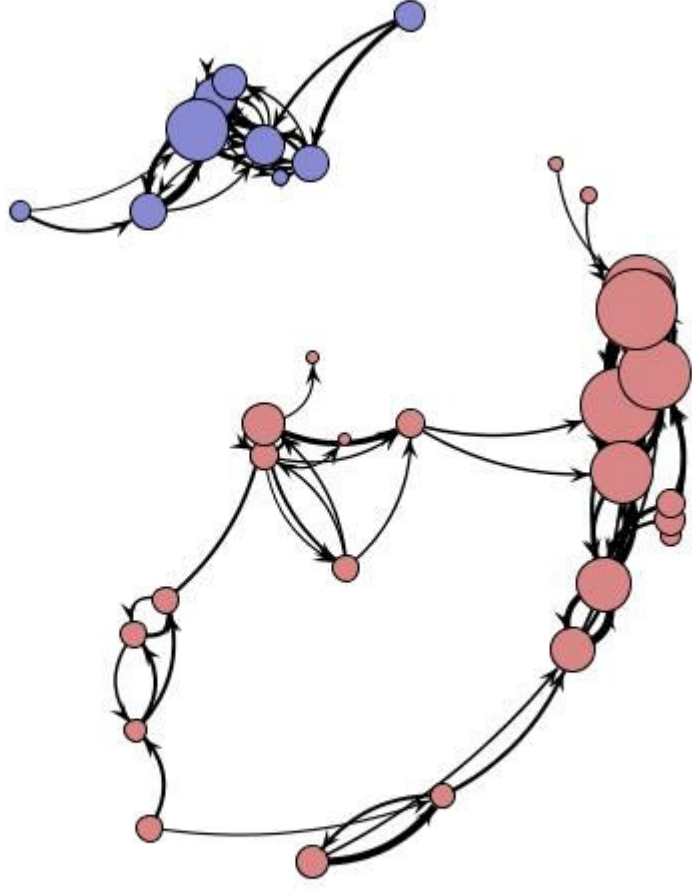
$$\lambda=3.0$$



$(j, \mu, \kappa, \lambda) = (-1, 0, 1, 3)$
slider 8%
0.79 (1.6 – 0.28) site weights

Increasing benefit of trade – λ increasing

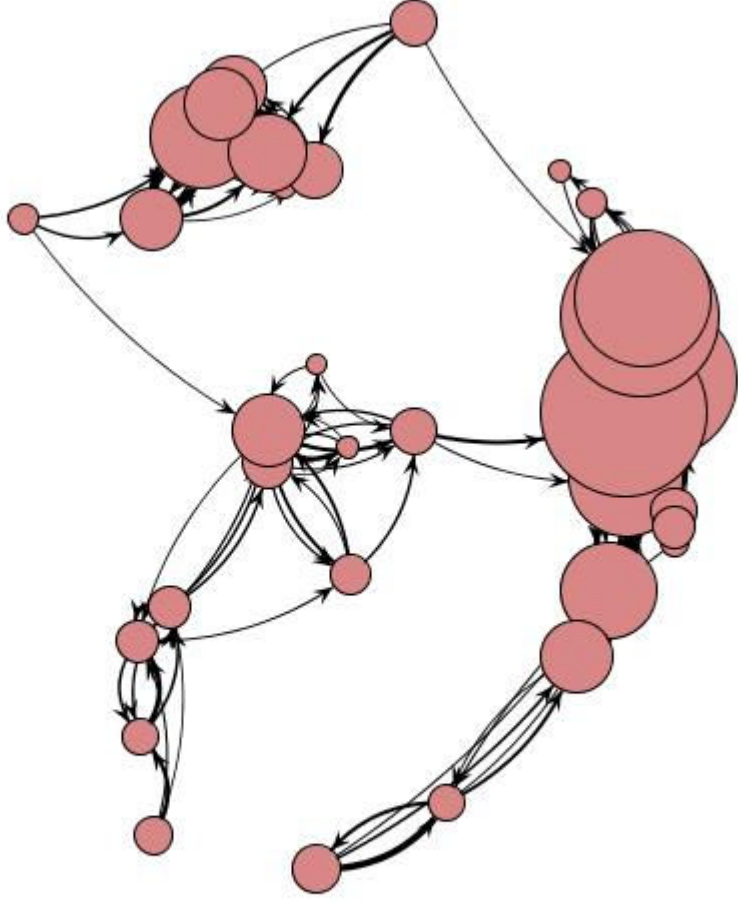
$$\lambda=3.5$$



$(j, \mu, \kappa, \lambda) = (-1, 0, 1, 3.5)$
slider 8%
0.9 (1.99 – 0.3) site weights

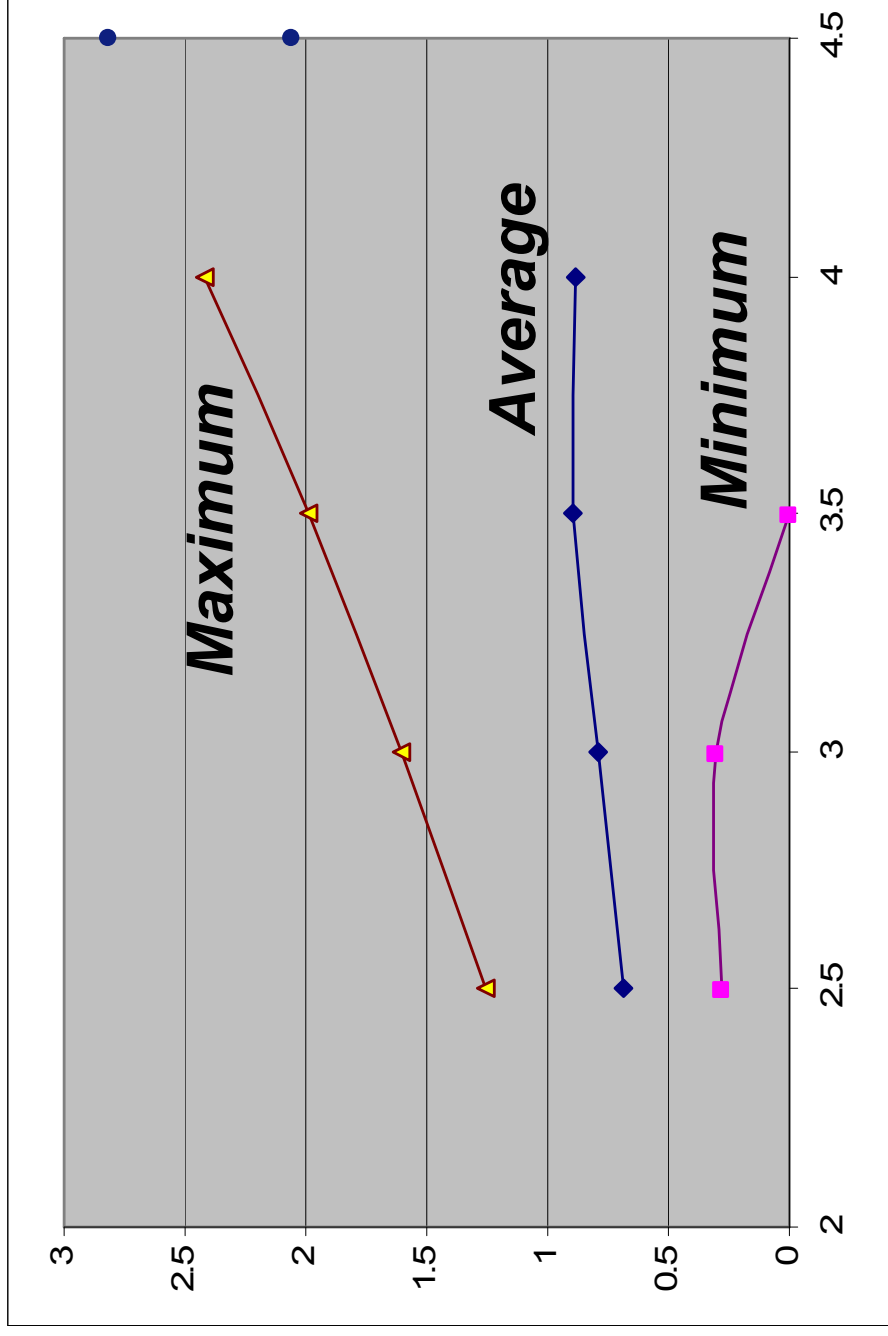
Increasing benefit of trade – λ increasing

$\lambda=4.0$



$(j, \mu, \kappa, \lambda) = (-1, 0, 1, 4)$
slider 8%
0.88 (2.42 – 0.0) site weights

Increasing benefit of trade – λ increasing



Population/Sites sizes grow
Largest Site and differential between large and small grows faster

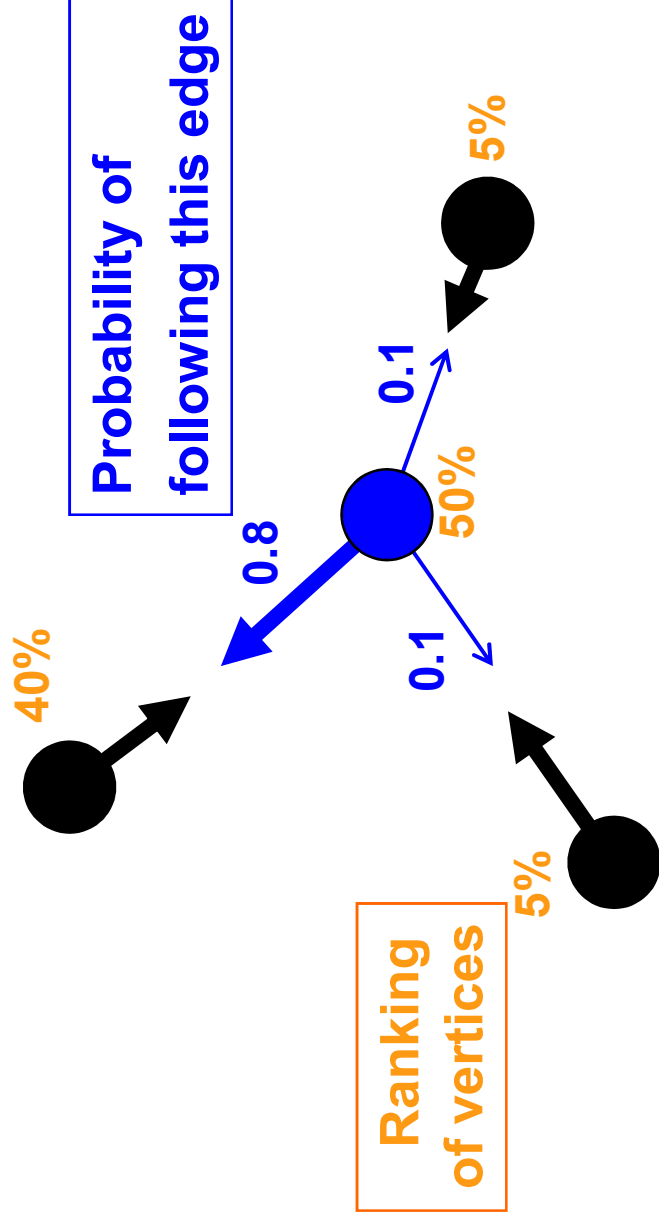
Analysis of Single Network

- The next few slides show the analysis of one result of our model
- Look for sites which are off any general trends
- Rank = probability of random walker arriving at location, c.f. Hage & Harary 1991, Google PageRank
- Total Site Size (Weight) = $(S_i V_i)$

Analysis Methods: Ranking

- The percentage of time spent at each node by a random walker on the network. The walker chooses to follow a link with probability proportional to its strength. (Other choices possible).

⇒ **Measure of GLOBAL network properties**

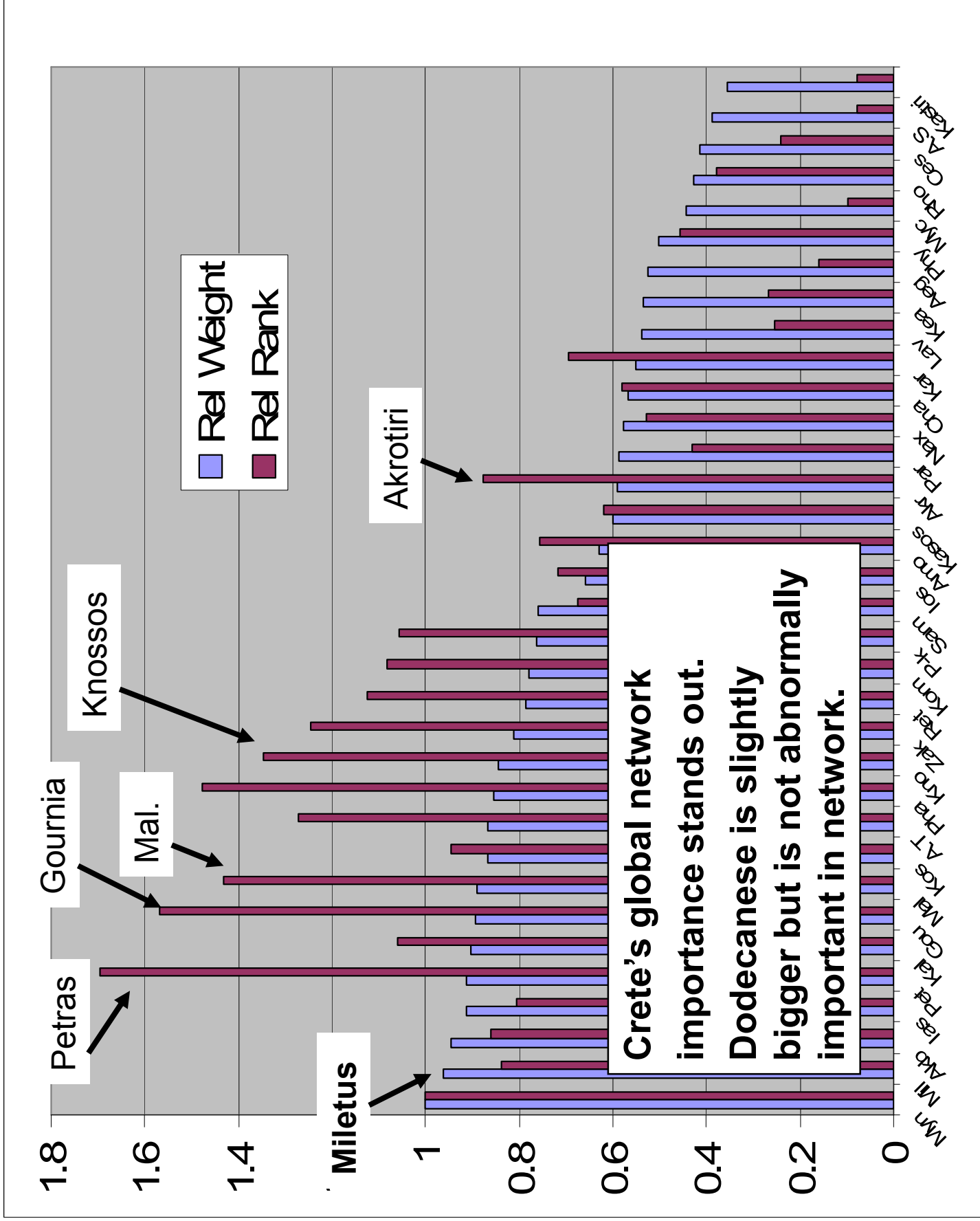


As used by
Hage &
Harary 1991,
and

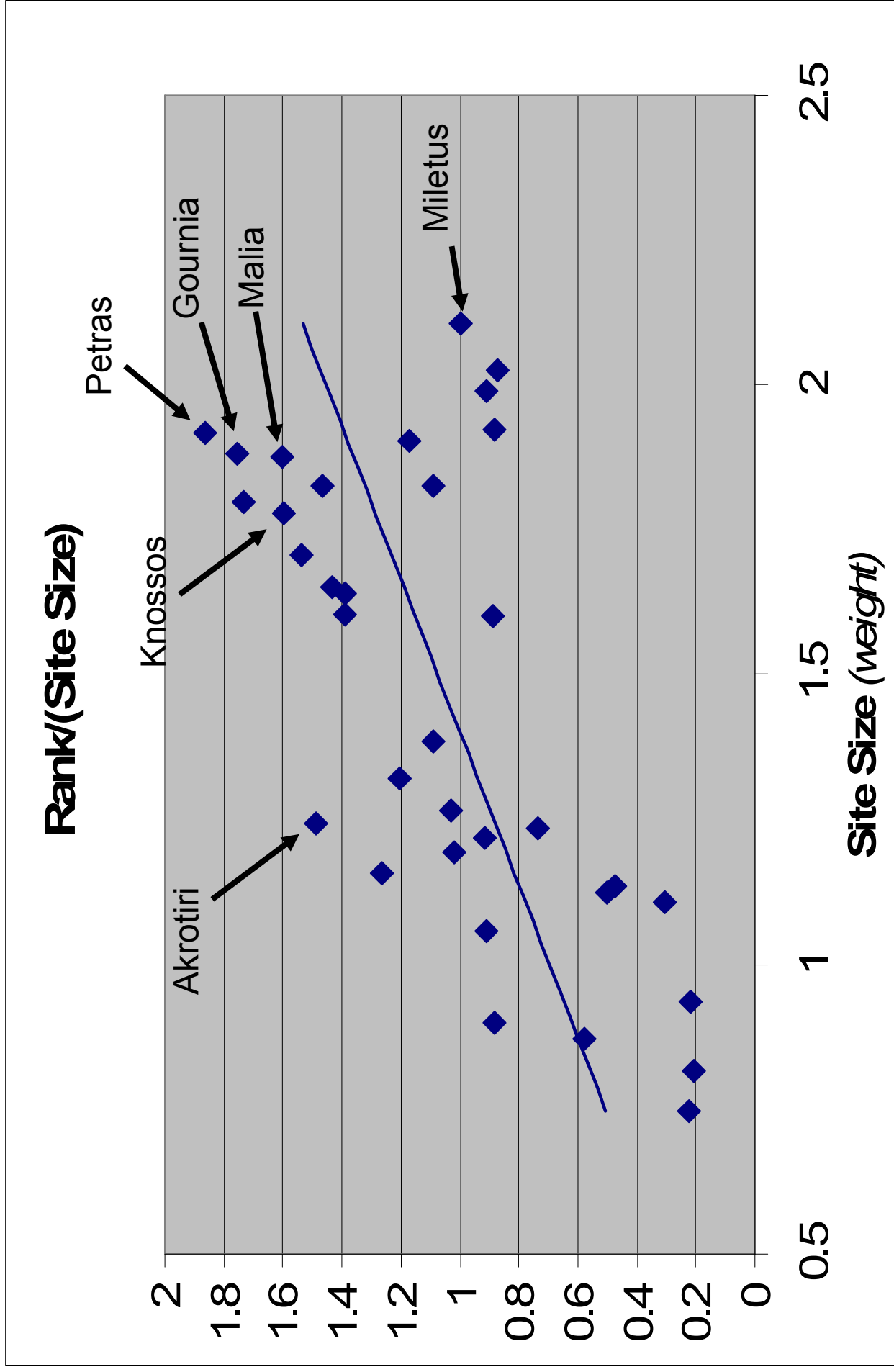


Influence – towards Minoanisation

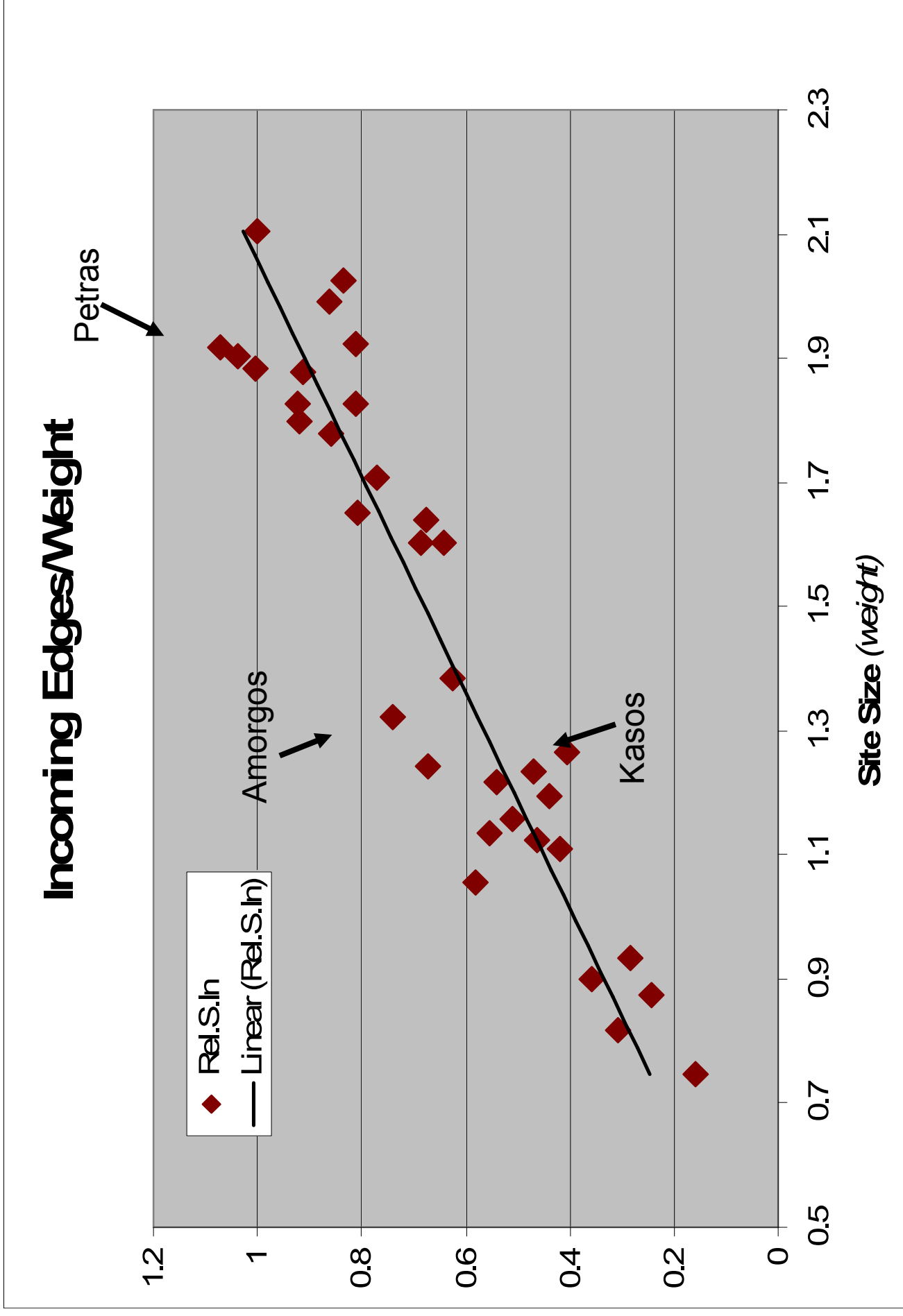
- Start walkers from one site i in proportion to its 'population' $S_i v_i$.
- The stronger a link the more likely a walker is to follow that edge.
- After each step a fraction (say 25%) are killed off so on average they make limited number of steps (e.g. 3)
- Each time a walker arrives at a site j add its population $S_j v_j$ to the 'influence' of site i .



Rank vs. Size shows Crete's is more important to the global network that its size suggests, not so for Dodecanese



Local properties often scale closely with site size (weight)

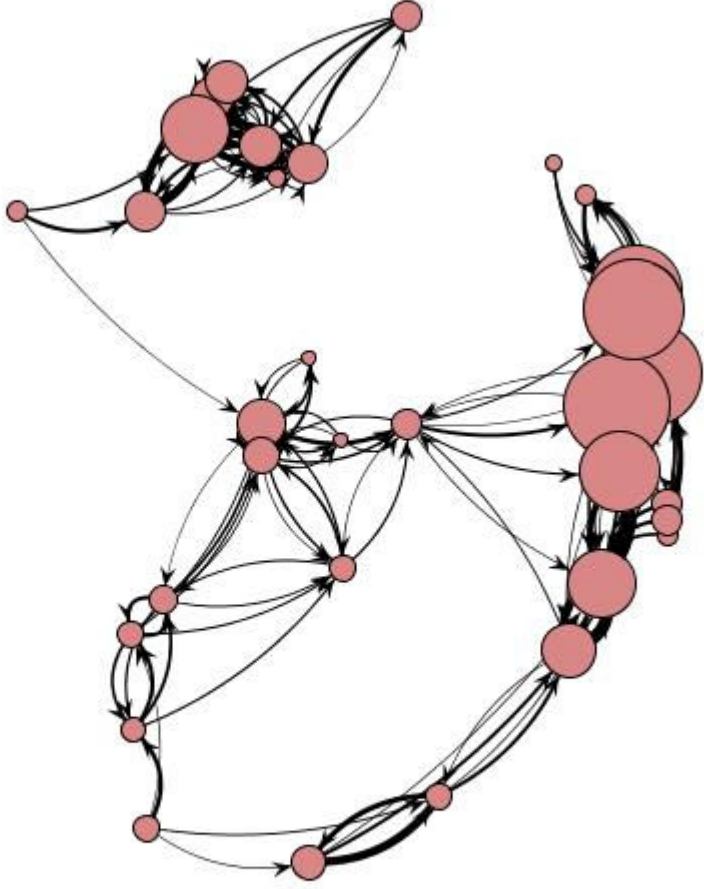


General analysis of our networks

- Big problem is that many measures of network properties are for unweighted graphs
- Fine for PPA, not for more realistic networks appropriate for more complex civilisations

Time Evolution

Before Eruption



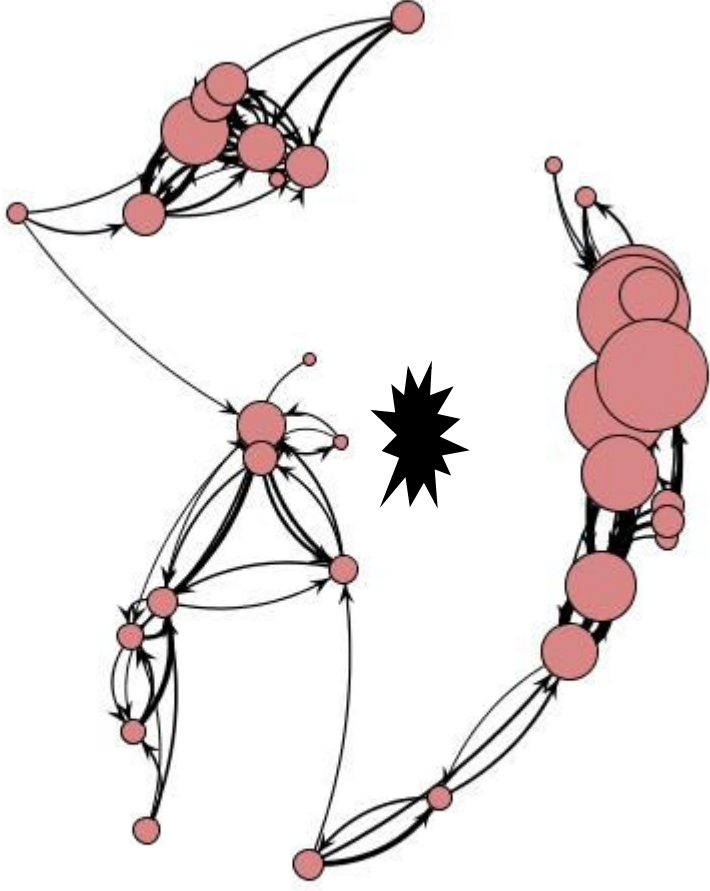
$(j, \mu, \kappa, \lambda) = (-1, 0, 1, 4)$
slider 5%

Just connected

1.07 (0.37-2.67) site weights

Time Evolution

After Eruption



$(j, \mu, \kappa, \lambda) = (-1, 0, 1, 4)$
slider 8%

Just connected

1.07 (0.37-2.67) site weights

Future work ...



- **Extending spatial scale of networks**
- **Late Bronze Age ‘international’ trade and political collapse**

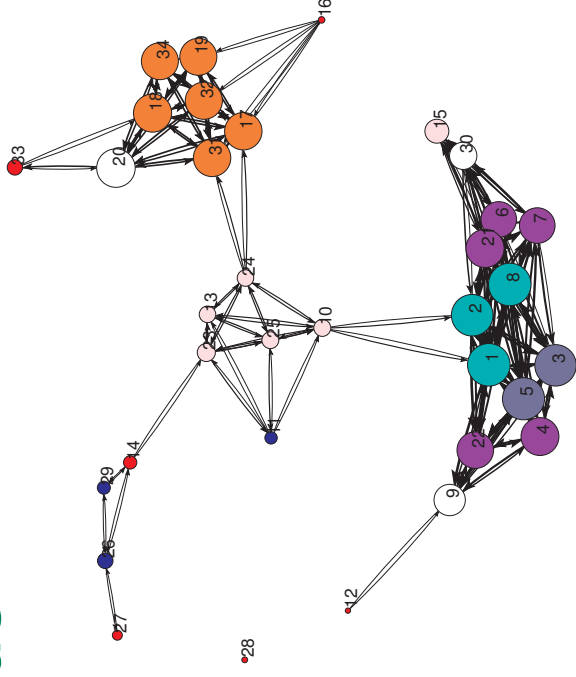
Conclusions

- Our model is stochastic going beyond earlier static network models
- Size of both edges and vertices of our network (small world or otherwise) emerges in response to cost function
- Physical substrate important but not overwhelmingly so
- Various *what if* scenarios can be modelled

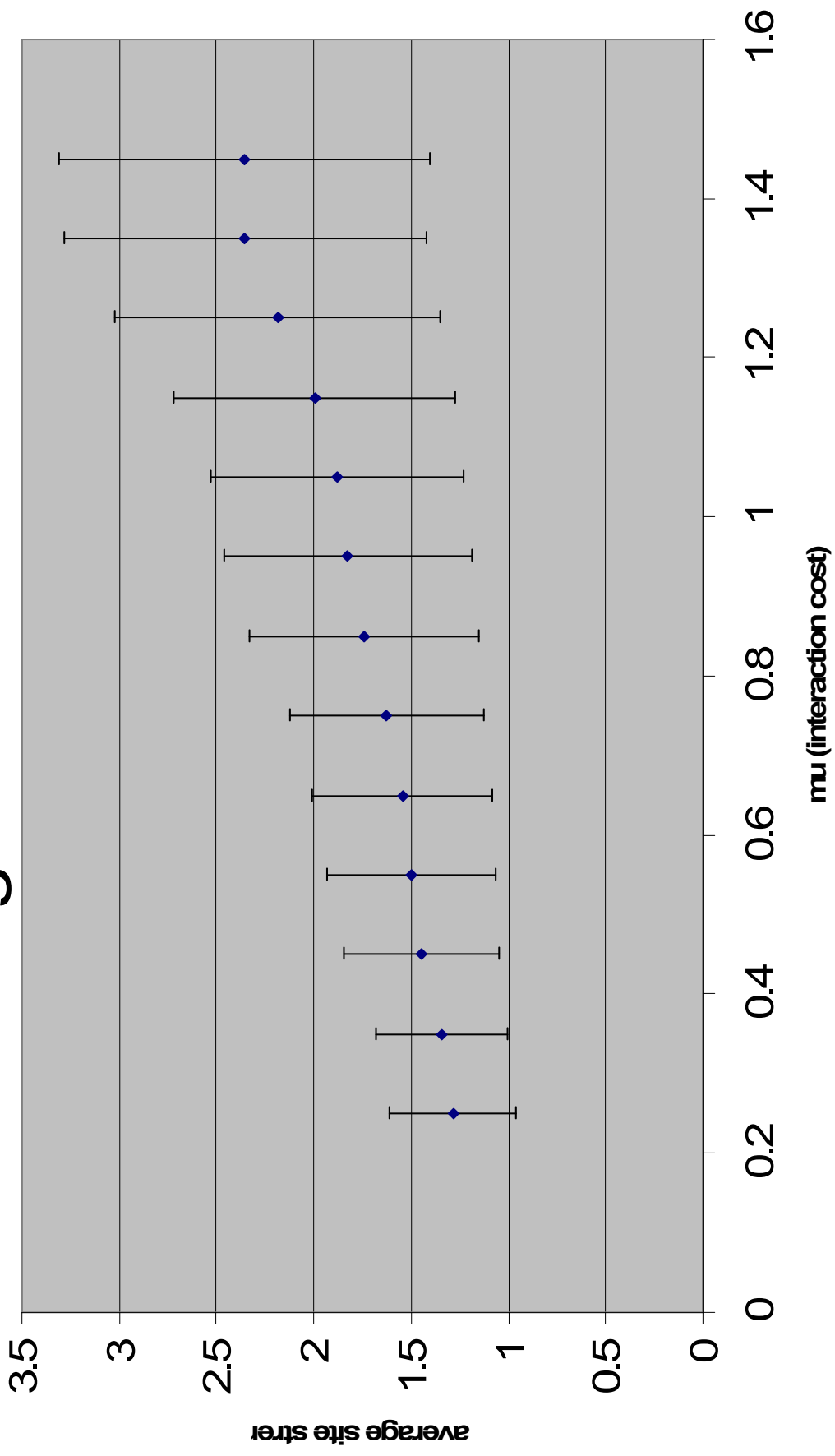
End of Sequence

Minoanisation Analysis Methods

- **Diffusion**
Use random walkers doing variable short range walks to assess how ideas can percolate through system.
- **Cultural Transmission**
Use the networks produced here as substrate for well known models of cultural transmission (Bentley & Shennan 2003) and language transmission (Stauffer et al. 2006)
- based on copying (drift) and innovation (mutation) processes



Site Strength



- **Archaeology and Physics**
- **Previous Models**
 - Without networks
 - With Networks
- **Our Model**
 - The Middle Bronze Age Aegean and the Minoans
- **Summary**